

# Campus League 11-a-side Football

## Rules

### 1. The Team

Teams can use a squad of up to sixteen players but must only have eleven players on the pitch at any one time, one of these must be a goalkeeper.

Teams are allowed a maximum of three University BUCS players on the pitch at any one time.

### 2. Start Time

Teams must be at the venue and ready to start on time. A fifteen minute warm up time is allocated on a Saturday, no warm up time is allocated on a Sunday.

If the opposition is not ready to start on time, teams are entitled to claim a 5-0 walkover.

### 3. Kit

All players within a team must wear shirts and socks of identical or similar colours. The compulsory equipment of a player comprises the following separate items:

- Shirt with sleeves
- Shorts
- Socks – tape or any material applied or worn externally must be the same colour as that part of the sock it is applied to or covers
- Shin Pads – these must be made of a suitable material to provide reasonable protection and covered by the socks
- Suitable footwear (moulds or AstroTurf trainers)
- Players wearing blades or metal studs will not be permitted to play as it damages the playing surface.
- Goalkeepers may wear tracksuit bottoms.

### 4. The Referee

- Each match is controlled by a referee who has full authority to enforce the Laws of the Game in connection with the match.
- Decisions will be made to the best of the referee's ability according to the Laws of the Game and the 'spirit of the game' and will be based on the opinion of the referee.
- The decisions of the referee must always be respected.

## 5. Team Captain

The team captain has no special status or privileges but has a degree of responsibility for the behaviour of the team.

## 6. Substitutions

Substitutions can only be made when the ball is out of play or a player is injured and the referee must be notified. There is no limit to the number of substitutions that a team can make.

If you start a match with less than 11 players but more members of your team arrive after the game has started, they must wait until the ball goes out of play before coming on to the pitch.

## 7. Starting the Game – Kick Off

### Procedure

- The team that wins the toss of a coin decides which goal to attack in the first half or to take the kick-off
- Depending on the above, their opponents take the kick-off or decide which goal to attack in the first half
- The team that decided which goal to attack in the first half takes the kick-off to start the second half
- For the second half, the teams change ends and attack the opposite goals
- After a team scores a goal, the kick-off is taken by their opponents

## 8. Changing Places with the Goalkeeper

Any of the players or substitutes, may change places with the goalkeeper. The following conditions must be observed:

- The referee must be informed before the change is made
- The change may only be made during a stoppage in play

## 9. Out of Play

The ball is out of play when:

- It has wholly passed over the goal line or touchline on the ground or in the air
- Play has been stopped by the referee
- It touches a match official, remains on the field of play and:
  - i. a team starts a promising attack
  - ii. the ball goes directly into the goal
  - iii. the team in possession of the ball changes
- In all these cases, play is restarted with a dropped ball.

## 10. The Method of Scoring

A goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar, provided that no offence has been committed by the team scoring the goal.

## 11. Offside

A player is in an offside position if:

- Any part of the head, body or feet is in the opponents' half (excluding the halfway line) and
- Any part of the head, body or feet is nearer to the opponents' goal line than both the ball and the second-last opponent
- The hands and arms of all players, including the goalkeepers, are not considered.
- A player is not in an offside position if level with the:
  - I. second-last opponent or
  - II. last two opponents

A player in an offside position at the moment the ball is played or touched by a team-mate is only penalised on becoming involved in active play.

There is no offside offence if a player receives the ball directly from:

- a goal kick
- a throw-in
- a corner kick

Referees will not have linesman to help them make offside decisions. The Referee's decision on offside will be final. Please be as understanding as possible and play within the spirit of the game, even if you think that a mistake has been made.

## 12. Free Kicks and Corners

All opponents must be at least 2m from the ball until it is in play

## 13. Penalties

Goalkeepers must be on the goal line when a penalty is being taken. Players will take the penalty only once the referee has blown their whistle.

## 14. Fouls

A direct free kick is awarded to the opposing team if a player commits any of the following offences.

- kicks or attempts to kick an opponent

- trips or attempts to trip an opponent
- jumps at an opponent
- charges an opponent, even with the shoulder
- strikes or attempts to strike an opponent
- pushes an opponent
- holds an opponent
- spits at an opponent
- handles the ball deliberately, except for the goalkeeper in his/her own penalty area

A direct free kick is taken from the place where the infringement occurred.

An indirect free kick is awarded if a player:

- plays in a dangerous manner
- impedes the progress of an opponent without any contact being made
- is guilty of dissent, using offensive, insulting or abusive language and/or gestures or other verbal offences
- prevents the goalkeeper from releasing the ball from the hands or kicks or attempts to kick the ball when the goalkeeper is in the process of releasing it

An indirect free kick is awarded if a goalkeeper, inside their penalty area, commits any of the following offences:

- Controls the ball with the hand/arm for more than six seconds before releasing it
- Touches the ball with the hand/arm after releasing it and before it has touched another player
- Touches the ball with the hand/arm, unless the goalkeeper has clearly kicked or attempted to kick the ball to release it into play, after:
  - i. it has been deliberately kicked to the goalkeeper by a team-mate
  - ii. receiving it directly from a throw-in taken by a team-mate

### 15. Sending-Off Offences

A player will be sent off if he/she/they commit any of the following offences:

- is guilty of serious foul play
- is guilty of violent conduct including striking an opponent
- spits at an opponent or any other person
- uses offensive, insulting or abusive language

A player who has been sent off may not take any further part in the match.

### 16. Winning Team

The team scoring the greater number of goals during a game is the winner. If both teams score an equal number of goals or if no goals are scored, the game is drawn.